

## 1.5 PHYSICAL LAYER AND TRANSCEIVER DESIGN CONSIDERATIONS

The physical layer is mostly concerned with modulation and demodulation of digital data; this task is carried out by so-called transceivers. Some of the most crucial points influencing PHY design in wireless sensor networks are:

- Low power consumption.
- As one consequence: small transmit power and thus a small transmission range.
- As a further consequence: low duty cycle. Most hardware should be switched off or operated in a low-power standby mode most of the time.
- Comparably low data rates, on the order of tens to hundreds kilobits per second, required.
- Low implementation complexity and costs.
- Low degree of mobility.
- A small form factor for the overall node.

### Energy Usage Profile

The choice of a small transmit power leads to an energy consumption profile different from other wireless devices like cell phones. These pivotal differences have been discussed in various places already but deserve a brief summary here. First, the radiated energy is small, typically on the order of 0 dBm (corresponding to 1mW). On the other hand, the overall transceiver (RF front end and baseband part) consumes much more energy than is actually radiated; A transceiver working at frequencies beyond 1 GHz takes 10 to 100mW of power to radiate 1 mW. These numbers coincide well with the observation that many practical transmitter designs have efficiencies below 10% at low radiated power.

A second key observation is that for small transmit powers the transmit and receive modes consume more or less the same power; it is even possible that reception requires more power than transmission; depending on the transceiver architecture, the idle mode's power consumption can be less or in the same range as the receive power. To reduce average power consumption in a low-traffic wireless sensor network, keeping the transceiver in idle mode all the time would consume significant amounts of energy. Therefore, it is important to put the transceiver into sleep state instead of just idling. It is also important to explicitly include the received power into energy dissipation models, since the traditional assumption that receive energy is negligible is no longer true.

A third key observation is the relative costs of communications versus computation in a sensor node. Clearly, a comparison of these costs depends for the communication part on the BER requirements, range, transceiver type, and so forth, and for the computation part on the processor type, the instruction mix, and so on.

### Choice of Modulation Scheme

A crucial point is the choice of modulation scheme. Several factors have to be balanced here: the required and desirable data rate and symbol rate, the implementation complexity, the relationship between radiated power and target BER, and the expected channel characteristics.

To maximize the time a transceiver can spend in sleep mode, the transmit times should be minimized. The higher the data rate offered by a transceiver/modulation, the smaller the time needed to transmit a given amount of data and, consequently, the smaller the energy consumption.

A second important observation is that the power consumption of a modulation scheme depends much more on the symbol rate than on the data rate. For example, power consumption measurements of an IEEE 802.11b Wireless Local Area Network (WLAN) card showed that the power consumption depends on the modulation scheme, with the faster Complementary Code Keying (CCK) modes consuming more energy than DBPSK and DQPSK; however, the relative differences are below 10% and all these schemes have the same symbol rate. It has also been found that for the  $\mu$ AMPS-1 nodes the power consumption is insensitive to the data rate.

Obviously, the desire for “high” data rates at “low” symbol rates calls for m-ary modulation schemes. However, there are trade-offs:

- m-ary modulation requires more complex digital and analog circuitry than 2-ary modulation, for example, to parallelize user bits into m-ary symbols.
- Many m-ary modulation schemes require for increasing m an increased  $E_b/N_0$  ratio and consequently an increased radiated power to achieve the same target BER; others become less and less bandwidth efficient. However, in wireless sensor network applications with only low to moderate bandwidth requirements, a loss in bandwidth efficiency can be more tolerable than an increased radiated power to compensate  $E_b/N_0$  losses.
- It is expected that in many wireless sensor network applications most packets will be short, on the order of tens to hundreds of bits. For such packets, the start-up time easily dominates overall energy consumption, rendering any efforts in reducing the transmission time by choosing m-ary modulation schemes irrelevant.
- The choice of modulation scheme depends on several interacting aspects, including technological factors (in the example:  $\alpha$ ,  $\beta$ ), packet size, target error rate, and channel error model. The optimal decision would have to properly balance the modulation scheme and other measures to increase transmission robustness, since these also have energy costs:
  - With retransmissions, entire packets have to be transmitted again.
  - With FEC coding, more bits have to be sent and there is additional energy consumption for coding and decoding. While coding energy can be neglected, and the receiver needs significant energy for the decoding process.

- The cost of increasing the radiated power depends on the efficiency of the power amplifier but the radiated power is often small compared to the overall power dissipated by the transceiver, and additionally this drives the PA into a more efficient regime.

### **Dynamic Modulation Scaling**

Even if it is possible to determine the optimal scheme for a given combination of BER target, range, packet sizes and so forth, such an optimum is only valid for short time; as soon as one of the constraints changes, the optimum can change, too. In addition, other constraints like delay or the desire to achieve high throughput can dictate to choose higher modulation schemes.

Therefore, it is interesting to consider methods to adapt the modulation scheme to the current situation. Such an approach, called dynamic modulation scaling, uses the symbol rate  $B$  and the number of levels per symbol  $m$  as parameters. This model expresses the energy required per bit and also the achieved delay per bit (the inverse of the data rate), taking into account that higher modulation levels need higher radiated energy. With modulation scaling, a packet is equipped with a delay constraint, from which directly a minimal required data rate can be derived. Since the symbol rate is kept fixed, the approach is to choose the smallest  $m$  that satisfies the required data rate and which thus minimizes the required energy per bit.

Such delay constraints can be assigned either explicitly or implicitly. One approach explored in the paper is to make the delay constraint depend on the packet backlog (number of queued packets) in a sensor node: When there are no packets present, a small value for  $m$  can be used, having low energy consumption. As backlog increases,  $m$  is increased as well to reduce the backlog quickly and switch back to lower values of  $m$ .

### **Antenna Considerations**

The desired small form factor of the overall sensor nodes restricts the size and the number of antennas. As explained above, if the antenna is much smaller than the carrier's wavelength, it is hard to achieve good antenna efficiency, that is, with ill-sized antennas one must spend more transmit energy to obtain the same radiated energy. Secondly, with small sensor node cases, it will be hard to place two antennas with suitable distance to achieve receive diversity. The antennas should be spaced apart at least 40–50% of the wavelength used to achieve good effects from diversity. For 2.4 GHz, this corresponds to a spacing of between 5 and 6 cm between the antennas, which is hard to achieve with smaller cases.

In addition, radio waves emitted from an antenna close to the ground – typical in some applications – are faced with higher path-loss coefficients than the common value  $\alpha = 2$  for free-space communication.

Typical attenuation values in such environments, which are also normally characterized by obstacles (buildings, walls, and so forth), are about  $\alpha = 4$ . Moreover, depending on the application, antennas must not protrude from the casing of a node, to avoid possible damage to it. These restrictions, in general, limit the achievable quality and characteristics of an antenna for wireless sensor nodes.

Nodes randomly scattered on the ground, for example, deployed from an aircraft, will land in random orientations, with the antennas facing the ground or being otherwise obstructed. This can lead to non-isotropic propagation of the radio wave, with considerable differences in the strength of the emitted signal in different directions. This effect can also be caused by the design of an antenna, which often results in considerable differences in the spatial propagation characteristics (so-called lobes of an antenna).

