

Cloud Components:

Three components of a cloud computing are :

- **Clients**
- **Data center**
- **Distributed servers**

i. Clients:

• Clients are the devices that the end users interact with to manage their information on the cloud.

Clients are of three categories :

a. Mobile: mobile devices including PDAs/smart phones like a blackberry, windows, iphone.

b. Thin: are comps that don't have internal hard drives then display the info but rather let server do all the work.

c. Thick: is a regular comp, using web browser like Firefox/Internet Explorer to connect to the cloud.

Thin Vs Thick

- i. Price and effect environment
- ii. Lower hardware costs
- iii. Lower IT costs
- iv. Security
- v. Data Security
- vi. Less Power consumption
- vii. Ease of repair or replacement
- viii. Less noise

ii. Data Center :

• It is a collection of servers where the application you subscribe and housed.

iii. Distributed Servers:

• Servers are in geographically disparate locations but act as if they're humming away right next to each other.

• This gives the service provider more flexibility in options and security.

EX :

Amazon has their cloud solution all over the world ,if one failed at one site the service would still be accessed through another site

• If cloud needs more h/w they need not throw more servers in the safe room –they can add them at another site and make it part of the cloud