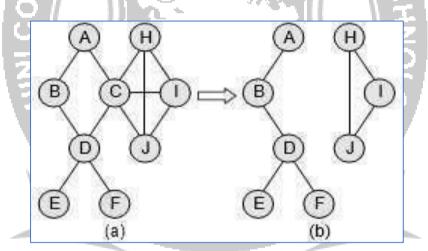
BI- CONNECTIVITY

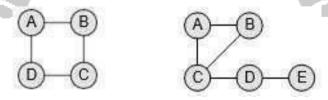
A vertex v of G is called an articulation point, if removing v along with the edges incident on v, results in a graph that has at least two connected components.

A bi-connected graph is defined as a connected graph that has no articulation vertices. That is, a bi-connected graph is connected and non-separable in the sense that even if we remove any vertex from the graph, the resultant graph is still connected. By definition,

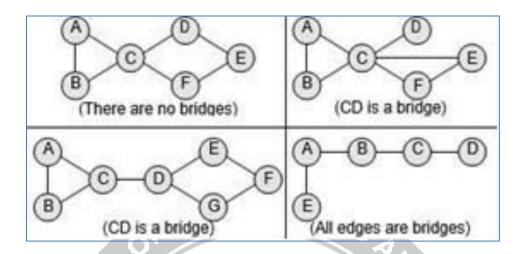
- A bi-connected undirected graph is a connected graph that cannot be broken into disconnected pieces by deleting any single vertex.
- In a bi-connected directed graph, for any two vertices v and w, there are two directed paths from v to w which have no vertices in common other than v and w.



Note that the graph is not a bi-connected graph, as deleting vertex C from the graph results in two disconnected components of the original graph



Biconnected Graph



Graph with Bridges

As for vertices, there is a related concept for edges. An edge in a graph is called a bridge if removing that edge results in a disconnected graph. Also, an edge in a graph that does not lie on a cycle is a bridge. This means that a bridge has at least one articulation point at its end, although it is not necessary that the articulation point is linked to a bridge.

CUT VERTEX

Articulation point

The vertices whose removal would disconnect the graph are known as articulation points.

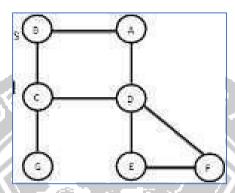
Steps to find Articulation point

- 1. Find DFS spanning tree
- 2. Number the vertex in the order in which they are visited. This number is referred as Num(v)
- 3. Compute the lowest numbered vertex for every vertex v in the DFS spanning tree which we call as Low(w)(i.e) reachable from v by taking 0 or more tree edges and then possible one back edge. By definition Low(v) is the
 - a. Minimum of Num(v)
 - b. The lowest Num(w) among all back edges
 - c. The lowest Low(w) among all tree edges (i.e) min(Num(v),Num(w),Low(w))

Use post order traversal to calculate Low(v). The root is articulation if and only if it has more than 2 children. Any vertex V other than root is an articulation point if and only if V has some children such that Low(w)≥Num(v).

Example

Checking whether finding the articulation point



TIMIZE OUTSPREA

Low(v)=min(Num(v),Num(w),Low(w))

Low(F)=min(Num(F),Num(D),Low(D))=min(6,4)=4

Low(E)=min(Num(E),Num(F),Low(F))=min(5,6,4)=4

Low(D)=min(Num(D),Num(E),Low(E),Num(A),Low(A))=min(4,5,4,1)=1

Low(G)=min(Num(G))=min(7)=7

Low(C)=min(Num(C),Num(D),Low(D),Num(G),Low(G))=min(3,4,1,7,7)=1

Low(B)=min(Num(B),Num(C),Low(C))=min(2,3,1)=1

Low(A)=min(Num(A),Num(B),Low(B))=min(1,2,1)=1

At vertex F Low(W) \geq Num(V) $1 \geq 6$

At vertex D Low(A) \geq Num(D) $1 \geq 4$

Low(E) \geq Num(D) $4 \geq 4$ (articulation point)

At vertex E Low(F) \geq Num(E) $4 \geq 5$

At vertex C Low(D) \geq Num(C) $1 \geq 3$

 $Low(G) \ge Num(C) 6 \ge 3(articulation point)$

