| <u>1.5 El</u> | LASTICITY IN CLOUD COMPUTING  |
|---------------|---|
|               | Elasticity is defined as the ability of a system to add and remove resources (such as CPU |
|               | cores, memory, VM and container instances) to adapt to the load variation in real time.   |
|               | Elasticity is a dynamic property for cloud computing.                                     |
|               | Elasticity is the degree to which a system is able to adapt to workload changes by        |
|               | provisioning and deprovisioning resources in an autonomic manner, such that at each point |
|               | in time the available resources match the current demand as closely as possible.          |

**Elasticity = Scalability + Automation + Optimization** 

| Elasticity is built on top of scalability.   |
|--|
| It can be considered as an automation of the concept of scalability and aims to optimize a |
| best and as quickly as possible the resources at a given time.                             |
| Another term associated with elasticity is the efficiency, which characterizes how cloud   |
| resource can be efficiently utilized as it scales up or down.                              |
| It is the amount of resources consumed for processing a given amount of work, the lower    |
| this amount is, the higher the efficiency of a system.                                     |
| Elasticity also introduces a new important factor, which is the speed.                     |
| Rapid provisioning and deprovisioning are key to maintaining an acceptable                 |
| performance in the context of cloud computing  |
| Quality of service is subjected to a service level agreement                               |
|  |

## Classification

| Ela | asticity solutions can be arranged in different classes based on |
|-----|--|
|     | Scope  |
|     | Policy   |
|     | Purpose  |
|     | Method   |

#### a.Scope

| Elasti | city can be i | mplemente  | ed o | on any of t | he | cloud | d laye | rs.    |       |     |           |    |    |
|--------|---------------|------------|------|-------------|----|-------|--------|--------|-------|-----|-----------|----|----|
| Most   | commonly,     | elasticity | is   | achieved    | on | the   | IaaS   | level, | where | the | resources | to | be |

|         | provisioned are virtual machine instances.  |
|---------|---|
|         | Other infrastructure services can also be scaled  |
|         | On the PaaS level, elasticity consists in scaling containers or databases for instance.     |
|         | Finally, both PaaS and IaaS elasticity can be used to implement elastic applications, be it |
|         | for private use or in order to be provided as a SaaS  |
|         | The elasticity actions can be applied either at the infrastructure or application/platform  |
|         | level.  |
|         | The elasticity actions perform the decisions made by the elasticity strategy or             |
|         | management system to scale the resources.   |
|         | Google App Engine and Azure elastic pool are examples of elastic Platform as a Service      |
|         | (PaaS).   |
|         | Elasticity actions can be performed at the infrastructure level where the elasticity        |
|         | controller monitors the system and takes decisions.   |
|         | The cloud infrastructures are based on the virtualization technology, which can be VMs      |
|         | or containers.  |
|         | In the embedded elasticity, elastic applications are able to adjust their own resources     |
|         | according to runtime requirements or due to changes in the execution flow.                  |
|         | There must be a knowledge of the source code of the applications.                           |
|         | Application Map: The elasticity controller must have a complete map of the application      |
|         | components and instances.   |
|         | Code embedded: The elasticity controller is embedded in the application source code.        |
|         | The elasticity actions are performed by the application itself.                             |
|         | While moving the elasticity controller to the application source code eliminates the use of |
|         | monitoring systems  |
|         | There must be a specialized controller for each application.                                |
|         |   |
| b.Polic | <u>ev</u>   |
|         | Elastic solutions can be either manual or automatic.  |
|         | A manual elastic solution would provide their users with tools to monitor their systems     |
|         | and add or remove resources but leaves the scaling decision to them.                        |
| Auton   | natic mode: All the actions are done automatically, and this could be classified into       |

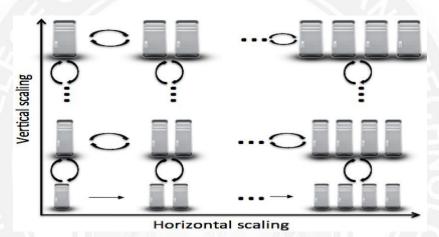
Elastic solutions can be either reactive or predictive

reactive and proactive modes.

 $\textbf{Reactive mode} : The \ elasticity \ actions \ are \ triggered \ based \ on \ certain \ thresholds \ or \ rules, \ the \ system$ 

| reacts          | to the load (workload or resource utilization) and triggers actions to adapt changes         |  |  |  |  |  |
|-----------------|--|--|--|--|--|--|
| accordingly.    |  |  |  |  |  |  |
|                 | An elastic solution is reactive when it scales a posteriori, based on a monitored change in  |  |  |  |  |  |
|                 | the system.  |  |  |  |  |  |
|                 | These are generally implemented by a set of Event-Condition-Action rules.                    |  |  |  |  |  |
| Proac           | tive mode: This approach implements forecasting techniques, anticipates the future needs     |  |  |  |  |  |
| and tri         | and triggers actions based on this anticipation.   |  |  |  |  |  |
|                 | A predictive or proactive elasticity solution uses its knowledge of either recent history or |  |  |  |  |  |
|                 | load patterns inferred from longer periods of time in order to predict the upcoming load of  |  |  |  |  |  |
|                 | the system and scale according to it.  |  |  |  |  |  |
| c.Purr          | <u>oose</u>  |  |  |  |  |  |
|                 | An elastic solution can have many purposes.  |  |  |  |  |  |
|                 | The first one to come to mind is naturally performance, in which case the focus should be    |  |  |  |  |  |
|                 | put on their speed.  |  |  |  |  |  |
|                 | Another purpose for elasticity can also be energy efficiency, where using the minimum        |  |  |  |  |  |
|                 | amount of resources is the dominating factor.  |  |  |  |  |  |
|                 | Other solutions intend to reduce the cost by multiplexing either resource providers or       |  |  |  |  |  |
|                 | elasticity methods   |  |  |  |  |  |
|                 | Elasticity has different purposes such as improving performance, increasing resource         |  |  |  |  |  |
|                 | capacity, saving energy, reducing cost and ensuring availability.                            |  |  |  |  |  |
|                 | Once we look to the elasticity objectives, there are different perspectives.                 |  |  |  |  |  |
|                 | Cloud IaaS providers try to maximize the profit by minimizing the resources while            |  |  |  |  |  |
|                 | offering a good Quality of Service (QoS),  |  |  |  |  |  |
|                 | PaaS providers seek to minimize the cost they pay to the                                     |  |  |  |  |  |
| Cloud           | OBSERV   |  |  |  |  |  |
|                 | The customers (end-users) search to increase their Quality of Experience (QoE) and to        |  |  |  |  |  |
|                 | minimize their payments.   |  |  |  |  |  |
|                 | QoE is the degree of delight or annoyance of the user of an application or service           |  |  |  |  |  |
|                 |  |  |  |  |  |  |
| <u>d.Method</u> |  |  |  |  |  |  |
|                 | Vertical elasticity, changes the amount of resources linked to existing instances on-the-    |  |  |  |  |  |
|                 | fly.   |  |  |  |  |  |
|                 | This can be done in two manners.   |  |  |  |  |  |

- The first method consists in explicitly redimensioning a virtual machine instance, i.e., changing the quota of physical resources allocated to it.
- This is however poorly supported by common operating systems as they fail to take into account changes in CPU or memory without rebooting, thus resulting in service interruption.
- The second vertical scaling method involves VM migration: moving a virtual machine instance to another physical machine with a different overall load changes its available resources



- ☐ Horizontal scaling is the process of adding/removing instances, which may be located at different locations.
- ☐ Load balancers are used to distribute the load among the different instances.
- □ Vertical scaling **is** the process of modifying resources (CPU, memory, storage or both) size for an instance at run time.
- ☐ It gives more flexibility for the cloud systems to cope with the varying workloads

## Migration

- ☐ Migration can be also considered as a needed action to further allow the vertical scaling when there is no enough resources on the host machine.
- ☐ It is also used for other purposes such as migrating a VM to a less loaded physical machine just to guarantee its performance.
- ☐ Several types of migration are deployed such as live migration and no-live migration.
- ☐ Live migration has two main approaches
  - □ post-copy
  - □ pre-copy
- Dest-copy migration suspends the migrating VM, copies minimal processor state to the

|        | target host, resumes the VM and then begins fetching memory pages from the source.           |
|--------|--|
|        | In pre-copy approach, the memory pages are copied while the VM is running on the source.     |
|        | If some pages are changed (called dirty pages) during the memory copy process, they will     |
|        | be recopied until the number of recopied pages is greater than dirty pages, or the source    |
|        | VM will be stopped.  |
|        | The remaining dirty pages will be copied to the destination VM.                              |
|        |  |
| Archit | tecture  |
|        | The architecture of the elasticity management solutions can be either centralized or         |
|        | decentralized.   |
|        | Centralized architecture has only one elasticity controller, i.e., the auto scaling system   |
|        | that provisions and deprovisions resources.  |
|        | In decentralized solutions, the architecture is composed of many elasticity controllers or   |
|        | application managers, which are responsible for provisioning resources for different cloud-  |
|        | hosted platforms   |
| ъ .    |  |
| Provid |  |
|        | Elastic solutions can be applied to a single or multiple cloud providers.                    |
|        | A single cloud provider can be either public or private with one or multiple regions or      |
|        | datacenters.   |
|        | Multiple clouds in this context means more than one cloud provider.                          |
|        | It includes hybrid clouds that can be private or public, in addition to the federated clouds |
|        | and cloud bursting.  |
|        | Most of the elasticity solutions support only a single cloud provider.                       |
|        |  |
|        |  |
|        |  |