

CS8451- DESIGN AND ANALYSIS OF ALGORITHMS

UNIT-1

INTRODUCTION

Notion of an Algorithm – Fundamentals of Algorithmic Problem Solving – Important Problem Types – Fundamentals of the Analysis of Algorithmic Efficiency – Asymptotic Notations and their properties. Analysis Framework – Empirical analysis – Mathematical analysis for Recursive and Non-recursive algorithms – Visualization

1. NOTION OF AN ALGORITHM:

An **algorithm** is a sequence of unambiguous instructions for solving a problem, i.e., for obtaining a required output for any legitimate input in a finite amount of time.

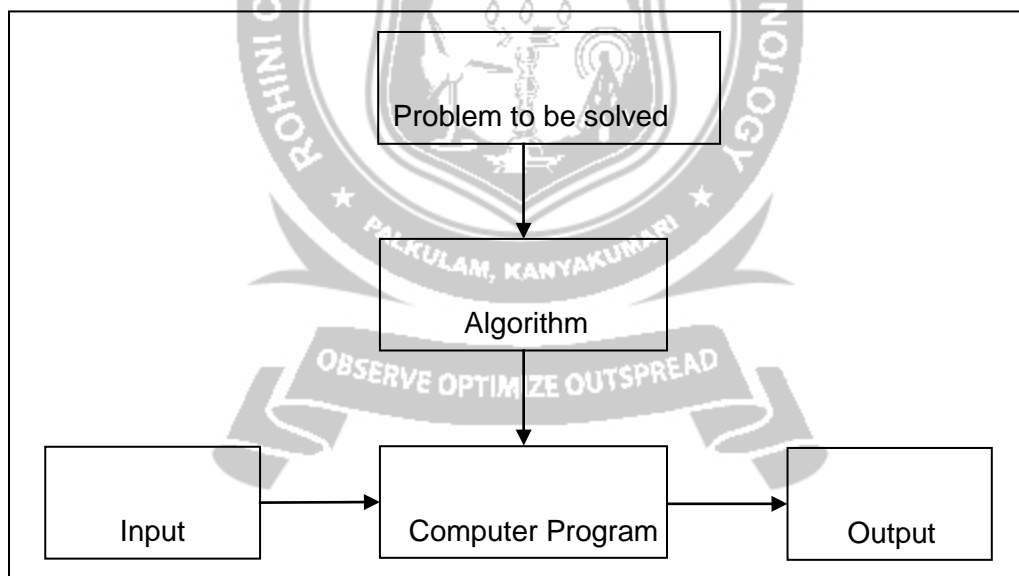


FIGURE 1.1 The notion of the algorithm.

It is a step by step procedure with the input to solve the problem in a finite amount of time to obtain the required output.

The notion of the algorithm illustrates some important points:

- The non-ambiguity requirement for each step of an algorithm cannot be

compromised.

- The range of inputs for which an algorithm works has to be specified carefully.
- The same algorithm can be represented in several different ways.
- There may exist several algorithms for solving the same problem.
- Algorithms for the same problem can be based on very different ideas and can solve the problem with dramatically different speeds.

Characteristics of an algorithm:

Input : Zero / more quantities are externally supplied.

Output : At least one quantity is produced.

Definiteness: Each instruction is clear and unambiguous.

Finiteness: If the instructions of an algorithm is traced then for all cases the algorithm must terminate after a finite number of steps.

Efficiency: Every instruction must be very basic and runs in short time.

Steps for writing an algorithm:

1. An algorithm is a procedure. It has two parts; the first part is **head** and the second part is body.
2. The Head section consists of keyword **Algorithm** and Name of the algorithm with parameter list. E.g. Algorithm name1(p1, p2,...,p3)

The head section also has the following:

//Problem Description:

//Input:

//Output:

3. In the body of an algorithm various programming constructs like **if**, **for**, **while** and some statements like assignments are used.
4. The compound statements may be enclosed with { and} brackets. **if**, **for**, **while** can be closed by **end if**, **end for**, **end while** respectively. Proper indentation is must for block.
5. Comments are written using // at the beginning.
6. The **identifier** should begin by a letter and not by digit. It contains alpha numeric letters after first letter. No need to mention data types.
7. The left arrow “←” used as assignment operator. E.g. v←10
8. **Boolean** operators(TRUE,FALSE),**Logical** operators(AND,OR,NOT)and**Relational**

operators ($<$, $<=$, $>$, $>=$, $=$, \neq , $<>$) are also used.

9. Input and Output can be done using **read** and **write**.

10. **Array []**, **if then else condition**, **branch** and **loop** can be also used in Algorithm.

Example:

The greatest common divisor(GCD) of two nonnegative integers m and n (not-both-zero), denoted $\text{gcd}(m, n)$, is defined as the largest integer that divides both m and n evenly, i.e., with a remainder of zero.

Euclid's algorithm is based on applying repeatedly the equality $\text{gcd}(m, n) = \text{gcd}(n, m \bmod n)$,

where $m \bmod n$ is the remainder of the division of m by n , until $m \bmod n$ is equal to 0. Since $\text{gcd}(m, 0) = m$, the last value of m is also the greatest common divisor of the initial m and n . $\text{gcd}(60, 24)$ can be computed as follows:
 $\text{gcd}(60, 24) = \text{gcd}(24, 12) = \text{gcd}(12, 0) = 12$.

Euclid's algorithm for computing $\text{gcd}(m, n)$ in simple steps

Step 1 If $n = 0$, return the value of m as the answer and stop; otherwise, proceed to Step 2.

Step 2 Divide m by n and assign the value of the remainder to r .

Step 3 Assign the value of n to m and the value of r to n . Go to Step1.

Euclid's algorithm for computing $\text{gcd}(m, n)$ expressed in pseudocode

ALGORITHM *Euclid_gcd*(m, n)

//Computes $\text{gcd}(m, n)$ by Euclid's algorithm

//Input: Two nonnegative, not-both-zero integers m and n

//Output: Greatest common divisor of m and n

while $n \neq 0$ **do**

```
 $r \leftarrow m$   
 $\text{mod } n$   
 $m \leftarrow n$   
 $n \leftarrow r$   
return  $m$ 
```

