

# ARRAYS

## <Arrays – Initialization – Declaration – One dimensional and Two-dimensional arrays.>

1. ONE DIMENSIONAL ARRAY
2. TWO DIMENSIONAL ARRAY
3. STRING ARRAYS (ONE DIMENSIONAL ARRAY and TWO DIMENSIONAL ARRAY)
4. MULTIDIMENSIONAL ARRAYS

An **array** is a collection of similar data items, accessed using a common name. The collection of element can all be integers or be all decimal value or be all characters or be all strings.

- A one-dimensional **array** is like a list
- A two dimensional **array** is like a table
- The **C** language places no limits on the number of dimensions in an **array**

### ONE DIMENSIONAL ARRAY

## Array Declaration:

To declare an array in C, a programmer specifies the type of the elements and the number of elements required. The **arraySize** must be an integer constant greater than zero and **datatype** can be any valid C data type.

Syntax1: `datatype arrayName[ arraySize ];`

#### Example-1

```
int number[20];
int marks[44];
float salary[10];
double value[25];
```

```
int n=25;
double x[n], y[n]; //array
                    declaration
```

```
int n;
scanf("%d",&n);//get size
int x[n]; //array declaration
```

```
#include<stdio.h>
#define N 100
int main( )
{
int marks[N];//array dec
....
return 0;
}
```

```
#include<stdio.h>
int main( )
{
int N=10,M=20;
int marks[N*M];//array dec
....
return 0;
}
```

#### Syntax-2

`<storage class> datatype arrayName[ arraySize ];`

**Example: static int marks[20];**

## Array initialization:

**Example-1** `int mark[5] = {55, 66, 77, 88, 99};`

```
mark[0] = 55
mark[1] = 66
mark[2] = 77
mark[3] = 88
mark[4] = 99
```

	mark[0]	mark[1]	mark[2]	mark[3]	mark[4]
array elements value	55	66	77	88	99
array index	0	1	2	3	4

**Example-2** `double balance[] = {1000.0, 2.0, 3.4, 7.0, 50.0};`

it means....

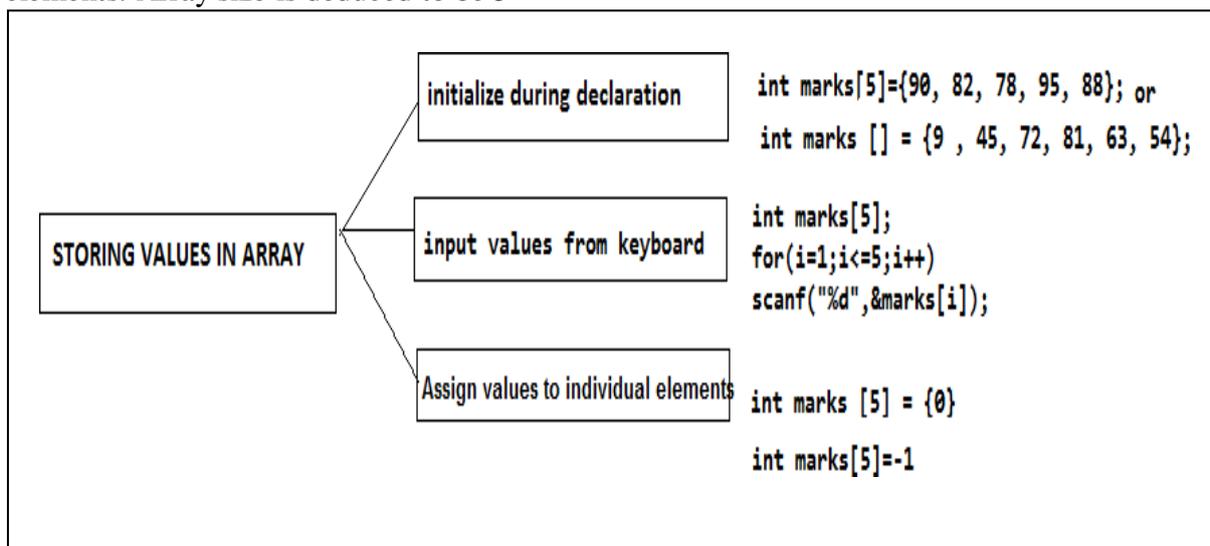
```
balance[0] = 1000.0;
balance[1] = 2.0;
balance[2] = 3.4;
balance[3] = 7.0;
balance[4] = 50.0;
```

	0	1	2	3	4
balance	1000.0	2.0	3.4	7.0	50.0

### Automatic sizing

`int arr[] = {3,1,5,7,9};`

Here, the C compiler will deduce the size of the array automatically based on the number of elements. Array size is deduced to be 5



**OPERATIONS ON ARRAYS**

- Traversing an array
- Inserting an element in an array
- Searching an element in an array
- Deleting an element from an array
- Merging two arrays
- Sorting an array in ascending or descending order

**Working with one dimensional array**

**STORE and DISPLAY VALUES IN AN ARRAY (traversing an array)**

```
#include<stdio.h>
int main( )
{
int k,array[10];//array declaration
printf("Enter the array elements:");
for(k=0;k<5;k++)
{
scanf("%d",&array[i]); // storing values in array
}
printf("\n Display the array elements:");
for(k=0;k<5;k++)
{
printf("%d \n",array[i]);//displaying values of array
}
return 0;
}
```

```
Output:
Enter the array elements
2
4
3
1
8
Display the array elements
2
4
3
1
8
```

**FIND SUM AND AVERAGE OF N NUMBERS**

```
#include<stdio.h>
int main( )
{
int k,n,sum=0;array[10];//array declaration
float avg;
printf("\n Enter the array size:");
scanf("%d",&n);
printf("\n Enter the array elements:");
for(k=0;k<n;k++)
{
scanf("%d",&array[i]); // storing values in array
}
for(k=0;k<n;k++)
{
sum=sum+array[i]; //sum of array elements
}
avg=sum/n;
printf("\n sum=%d and avg=%f ",sum,avg);
}
return 0;
}
```

```
Output:
Enter the array size: 6
Enter the array elements
9
2
4
3
1
8
sum=27 and avg=4.50000
```

**REVERSE OF ARRAY ELEMENTS**

```
#include<stdio.h>
int main( )
{
int k,n,array[10];//array declaration
printf("\n Enter the array size:");
scanf("%d",&n);
printf("\n Enter the array elements:");
for(k=0;k<n;k++)
```

```
Output:
Enter the array elements
2
4
3
1
8
Display the array elements
8
1
3
4
2
```

```

{
scanf("%d",&array[i]); // storing values in array
}
printf("\n array elements in reverse order:");
for(k=n-1;k>=0;k--)
{
printf("%d \n",array[i]); //displaying values of array
}
return 0;
}

```

**Write a program to print the position of the smallest number of  $n$  numbers using arrays.**

```

#include <stdio.h>
int main()
{
int i, n, arr[20], small, pos;
printf("\n Enter the number of elements in the array : ");
scanf("%d", &n);
printf("\n Enter the elements : ");
for(i=0;i<n;i++)
scanf("%d",&arr[i]);
small = arr[0]
for(i=1;i<n;i++)
{
if(arr[i]<small)
{
small = arr[i];
pos = i;
}
}
printf("\n The smallest element is : %d", small);
printf("\n The position of the smallest element in the array is:
%d", pos);
return 0;
}

```

#### **Output**

```

Enter the number of elements in the array : 5
Enter the elements : 7 6 5 14 3
The smallest element is : 3
The position of the smallest element in the
array is : 4

```

#### **Program example-1 Printing binary equivalent of a decimal number using array**

**Logic** → Here the remainders of the integer division of a decimal number by 2 are stored as consecutive array elements. The division procedure is repeated until the number becomes 0.

```

#include <stdio.h>
int main()
{
int bi[20],i,m,num,rem;
printf("\n Enter the decimal Integer");
scanf("%d",&n);
m=n;
for(i=0;i>n;i++)
{
rem=num%2;

```

#### **Output:**

```

Enter the decimal Integer: 12
Binary equivalent of 12 is: 1100

```

```

bi[i]=rem;
num=num/2;
}
printf("\n Binary equivalent of %d is: \t",m);
for(i--;i>=0;i--)
printf("%d",a[i]);
return 0;
}

```

### **Program example- Fibonacci series using an array**

**Logic** → In **Fibonacci series** each element is the sum of the previous two elements. This program stores the series in an array

```

#include <stdio.h>
int main()
{
int fib[15]; // array declaration
int i;
fib[0] = 0; // first array element value=0
fib[1] = 1; // second array element value=1
for(i = 2; i < 15; i++)
{
fib[i] = fib[i-1] + fib[i-2];
}
printf("\n Display the fibonacci elements:");
for(i = 0; i < 15; i++)
{
printf("%d\n", fib[i]);
}
return 0;
}

```

#### **Display the fibonacci elements**

```

0
1
1
2
3
5
8
13
21
34
55
89
144
233
377

```

### **Example- Inserting an Element in an Array**

If an element has to be inserted at the end of an existing array, then the task of insertion is quite simple. We just have to add 1 to the upper bound and assign the value. Here, we assume that the memory space allocated for the array is still available. For example, if an array is declared to contain 10 elements, but currently it has only 8 elements, then obviously there is space to accommodate two more elements. But if it already has 10 elements, then we will not be able to add another element to it.

### **Program to insert a number at a given location in an array**

```

#include <stdio.h>
int main()
{
int i, n, num, pos, arr[10];
clrscr();
printf("\n Enter the number of elements in the array : ");
scanf("%d", &n);
for(i=0;i<n;i++)
{
printf("\n arr[%d] = ", i);
scanf("%d", &arr[i]);
}
printf("\n Enter the number to be inserted : ");
scanf("%d", &num);
printf("\n Enter the position at which the number has to be added: ");

```

```

for(i=n-1;i>=pos;i--)
arr[i+1] = arr[i];
arr[pos] = num;
n = n+1;
printf("\n The array after insertion of %d is :num ");
for(i=0;i<n;i++)
printf("\n arr[%d] = %d", i, arr[i]);
getch();
return 0;
}

```

**Output**

```

Enter the number of elements in the array : 5
arr[0] = 1
arr[1] = 2
arr[2] = 3
arr[3] = 4
arr[4] = 5
Enter the number to be inserted : 0
Enter the position at which the number has to be added : 3
The array after insertion of 0 is :
arr[0] = 1
arr[1] = 2
arr[2] = 3
arr[3] = 0
arr[4] = 4
arr[5] = 5

```

**3.Deleting an Element from an Array**

Algorithm to delete an element from the middle of an array

Step 1: [INITIALIZATION] SET I = POS

Step 2: Repeat Steps 3 and 4 while I <= N - 1

Step 3: SET A[I] = A[I + 1]

Step 4: SET I = I + 1

[END OF LOOP]

Step 5: SET N = N - 1

Step 6: EXIT

**Write a program to delete a number from a given location in an array.**

```

#include <stdio.h>
int main()
{
int i, n, pos, arr[10];
printf("\n Enter the number of elements in the array : ");
scanf("%d", &n);
for(i=0;i<n;i++)
{
printf("\n arr[%d] = ", i);
scanf("%d", &arr[i]);
}
printf("\nEnter the position from which the number has to be deleted : ");

```

```
for(i=pos; i<n-1;i++)
arr[i] = arr[i+1];
n--;
printf("\n The array after deletion is : ");
for(i=0;i<n;i++)
printf("\n arr[%d] = %d", i, arr[i]);
getch();
return 0;
}
```

**Output**

Enter the number of elements in the array :

5

arr[0] = 1

arr[1] = 2

arr[2] = 3

arr[3] = 4

arr[4] = 5

Enter the position from which the number  
has to be deleted : 3

The array after deletion is :

arr[0] = 1

arr[1] = 2

arr[2] = 3

arr[3] = 5



# TWO DIMENTIONAL ARRAY

Two dimentional arrays stores data in tabular column format represented as rows and columns

## Array Declaration:

```
datatype arrayname[size][size];
```

## Array Initialization:

```
int a[2][2]={ {1,4 },{2,3}}
```

```
int b[2][2]={1,4,2,3}
```

```
1 4
```

```
2 3
```

```
float [ ][ ]={12.3, 45.2,19.3,23.4}
```

```
12.3 45.2
```

```
19.3 23.4
```

## Accessing two-dimensional Arrays

Program-sample two dimentional array

```
#include <stdio.h>
int main()
{
int i,j;
int a[3][2] = {{4,7},{1,0},{6,2}};
for(i = 0; i < 3; i++)
{
for(j = 0; j < 2; j++)
{
printf("%d", a[i][j]);
}
printf("\n");
}
return 0;
}
```

Row-1	4	7
Row -2	1	0
Row-3	6	2

The above array actually 'looks' like this

1	2	3	4	5	6	7	8	9
Row 0			Row 1			Row 2		

**ROHINI COLLEGE OF ENGINEERING AND TECHNOLOGY**  
**WORKING WITH TWO-DIMENSIONAL ARRAYS**

**Transpose of a matrix**

Example program:-Transpose of a matrix

Transpose of A is  $AT=(aji)$ , where  $i$  is the row number and  $j$  is the column number.

**Program**

```
#include <stdio.h>

int main()
{
    int a[10][10], transpose[10][10], r, c, i, j;
    printf("Enter rows and columns of matrix: ");
    scanf("%d %d", &r, &c);

    // getting elements of the matrix
    printf("\nEnter elements of matrix:\n");
    for(i=0; i<r; ++i)
        for(j=0; j<c; ++j)
        {
            printf("Enter element a%d%d: ",i+1, j+1);
            scanf("%d", &a[i][j]);
        }

    // Displaying the matrix a[][] */
    printf("\n Entered Matrix: \n");
    for(i=0; i<r; ++i)
        for(j=0; j<c; ++j)
        {
            printf("%d ", a[i][j]);
            if (j == c-1)
                printf("\n\n");
        }

    // Finding the transpose of matrix a
    for(i=0; i<r; ++i)
        for(j=0; j<c; ++j)
        {
            transpose[j][i] = a[i][j];
        }

    // Displaying the transpose of matrix a
    printf("\nTranspose of Matrix:\n");
    for(i=0; i<c; ++i)
        for(j=0; j<r; ++j)
        {
            printf("%d ",transpose[i][j]);
            if(j==r-1)
                printf("\n\n");
        }

    return 0;
}
```

$$A = \begin{pmatrix} 5 & 2 & 3 \\ 4 & 7 & 1 \\ 8 & 9 & 9 \end{pmatrix} \quad A^T = \begin{pmatrix} 5 & 4 & 8 \\ 2 & 7 & 9 \\ 3 & 1 & 9 \end{pmatrix}$$

**Sample output**

Enter rows and columns of matrix: 2  
3

Enter element of matrix:  
Enter element a11: 2  
Enter element a12: 3  
Enter element a13: 4  
Enter element a21: 5  
Enter element a22: 6  
Enter element a23: 4

Entered Matrix:  
2 3 4

5 6 4

Transpose of Matrix:  
2 5  
3 6  
4 4



Program -2 (Transpose)

```

#include <stdio.h>

void main()
{
    int array[10][10];
    int i, j, m, n;

    printf("Enter the order of the matrix \n");
    scanf("%d %d", &m, &n);
    printf("Enter the coefficients of the matrix\n");
    for (i = 0; i < m; ++i)
    {
        for (j = 0; j < n; ++j)
        {
            scanf("%d", &array[i][j]);
        }
    }
    printf("The given matrix is \n");
    for (i = 0; i < m; ++i)
    {
        for (j = 0; j < n; ++j)
        {
            printf(" %d", array[i][j]);
        }
        printf("\n");
    }
    printf("Transpose of matrix is \n");
    for (j = 0; j < n; ++j)
    {
        for (i = 0; i < m; ++i)
        {
            printf(" %d", array[i][j]);
        }
        printf("\n");
    }
}

```

```
$ cc pgm85.c
```

```
$ a.out
```

```
Enter the order of the matrix
```

```
3 3
```

```
Enter the coefficients of the matrix
```

```
3 7 9
```

```
2 7 5
```

```
6 3 4
```

```
The given matrix is
```

```
3 7 9
```

```
2 7 5
```

```
6 3 4
```

```
Transpose of matrix is
```

```
3 2 6
```

```
7 7 3
```

```
9 5 4
```



**Matrix addition and subtraction**

**Addition** If  $A$  and  $B$  above are matrices of the same type

$$A+B = \begin{pmatrix} 1 & 2 & 3 \\ 1 & 0 & 2 \end{pmatrix} + \begin{pmatrix} 2 & 1 & 2 \\ 1 & 0 & 3 \end{pmatrix} = \begin{pmatrix} 3 & 3 & 5 \\ 2 & 0 & 5 \end{pmatrix}$$

**Subtraction** If  $A$  and  $B$  are matrices of the same type, then

$$A-B = \begin{pmatrix} 1 & 2 & 3 \\ 1 & 0 & 2 \end{pmatrix} - \begin{pmatrix} 2 & 1 & 2 \\ 1 & 0 & 3 \end{pmatrix} = \begin{pmatrix} -1 & 1 & 1 \\ 0 & 0 & -1 \end{pmatrix}$$

**Program to Add Two Matrices**

```
#include <stdio.h>
int main(){
    int r, c, a[100][100], b[100][100], sum[100][100], i, j;

    printf("Enter number of rows (between 1 and 100): ");
    scanf("%d", &r);
    printf("Enter number of columns (between 1 and 100): ");
    scanf("%d", &c);
    printf("\nEnter elements of 1st matrix:\n");
    for(i=0; i<r; ++i)
        for(j=0; j<c; ++j)
        {
            printf("Enter element a%d%d: ",i+1,j+1);
            scanf("%d",&a[i][j]);
        }
    printf("Enter elements of 2nd matrix:\n");
    for(i=0; i<r; ++i)
        for(j=0; j<c; ++j)
        {
            printf("Enter element a%d%d: ",i+1, j+1);
            scanf("%d", &b[i][j]);
        }
    // Adding Two matrices
    for(i=0;i<r;++i)
        for(j=0;j<c;++j)
        {
            sum[i][j]=a[i][j]+b[i][j];
        }
    // Displaying the result
    printf("\nSum of two matrix is: \n\n");
    for(i=0;i<r;++i)
        for(j=0;j<c;++j)
        {
            printf("%d ",sum[i][j]);
            if(j==c-1)
            {
                printf("\n\n");
            }
        }
    return 0;
}
```

**Output**

```
Enter number of rows (between
1 and 100): 2
Enter number of columns
(between 1 and 100): 3
```

```
Enter elements of 1st matrix:
Enter element a11: 2
Enter element a12: 3
Enter element a13: 4
Enter element a21: 5
Enter element a22: 2
Enter element a23: 3
Enter elements of 2nd matrix:
Enter element a11: -4
Enter element a12: 5
Enter element a13: 3
Enter element a21: 5
Enter element a22: 6
Enter element a23: 3
```

```
Sum of two matrix is:
```

```
-2  8  7
10  8  6
```

**Matrix multiplication**

Matrix multiplication for two  $2 \times 2$  matrices.

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} e & f \\ g & h \end{pmatrix} = \begin{pmatrix} (ae+bg) & (af+bh) \\ (ce+dg) & (ef+dh) \end{pmatrix}$$

***Finding norm of a matrix***

The norm of a matrix is defined as the square root of the sum of the squares of the elements of a matrix.

```
#include <stdio.h>
#include <math.h>
#define row 10
#define col 10
int main()
{
float mat[row][col], s;
int i,j,r,c;
printf("\n Input number of rows:");
scanf("%d", &r);
printf("\n Input number of cols:");
scanf("%d", &c);
for(i = 0 ; i < r; i++)
{
for(j = 0 ;j<c; j++)
{
scanf("%f", &mat[i][j]);
}
}
printf("\n Entered 2D array is as follows:\n");
for(i = 0; i < r; i++)
{
for(j = 0; j < c; j++)
{
printf("%f", mat[i][j]);
}
printf("\n");
}
s = 0.0;
for(i = 0; i < r; i++)
{
for(j = 0; j < c; j++)
{
s += mat[i][j] * mat[i][j];
}
}
printf("\n Norm of above matrix is: %f", sqrt(s));
return 0;
}
```



**C Program to read a matrix and find sum, product of all elements of two dimensional (matrix)**

**array**

```
include <stdio.h>
#define MAXROW 10
#define MAXCOL 10
int main()
{
    int matrix[MAXROW][MAXCOL];
    int i,j,r,c;
    int sum,product;

    printf("Enter number of Rows :");
    scanf("%d",&r);
    printf("Enter number of Cols :");
    scanf("%d",&c);

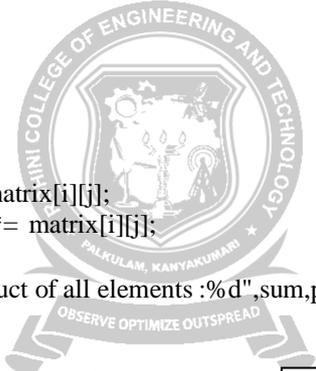
    printf("\nEnter matrix elements :\n");
    for(i=0;i<r;i++)
    {
        for(j=0;j<c;j++)
        {
            printf("Enter element [%d,%d] : ",i+1,j+1);
            scanf("%d",&matrix[i][j]);
        }
    }
    sum=0;
    product=1;

    for(i=0;i<r;i++)
    {
        for(j=0;j<c;j++)
        {
            sum+=matrix[i][j];
            product*= matrix[i][j];
        }
    }
    printf("\nSUM of all elements : %d \nProduct of all elements :%d",sum,product);
    return 0;
}
```

Enter number of Rows :3  
 Enter number of Cols :3

Enter matrix elements :  
 Enter element [1,1] : 1  
 Enter element [1,2] : 1  
 Enter element [1,3] : 1  
 Enter element [2,1] : 2  
 Enter element [2,2] : 2  
 Enter element [2,3] : 2  
 Enter element [3,1] : 3  
 Enter element [3,2] : 3  
 Enter element [3,3] : 3

SUM of all elements : 18  
 Product of all elements :216



**Find the sum of diagonal elements of a matrix**

```
#include < stdio.h >
int main()
{
    int a[10][10],i,j,sum=0,r,c;
    clrscr();
    printf("\n Enter the number of rows and column ");
    scanf("%d%d",&r,&c);
    printf("\nEnter the %dX%d matrix",r,c);
    for(i=0;i < r;i++)
    {
        for(j=0;j < c;j++)
        {
            scanf("%d",&a[i][j]);
        }
    }
    for(i=0;i < r;i++)
    {
        for(j=0;j < c;j++)
        {
            if(i==j)
            {
                sum+=a[i][j];
            }
        }
    }
}
```

1	2	3
2	4	6
3	5	8

**Sum of diagonal=13**

```

    }//for
    printf("\nThe sum of diagonal elements is %d",sum); return 0;
} //main

```

### Sum of rows and columns

```

#include <stdio.h>
void main ()
{
int array[10][10];
int i, j, m, n, sum = 0;
printf("Enter the order of the matrix\n");
scanf("%d %d", &m, &n);
printf("Enter the co-efficients of the matrix\n");
for (i = 0; i < m; ++i)
{
    for (j = 0; j < n; ++j)
    {
        scanf("%d", &array[i][j]);
    }
}
for (i = 0; i < m; ++i)
{
    for (j = 0; j < n; ++j)
    {
        sum = sum + array[i][j] ;
    }
    printf("Sum of the %d row is = %d\n", i, sum);
    sum = 0;
}
sum = 0;
for (j = 0; j < n; ++j)
{
    for (i = 0; i < m; ++i)
    {
        sum = sum + array[i][j];
    }
    printf("Sum of the %d column is = %d\n", j, sum);
    sum = 0;
}
}

```

### Output

```

Enter the order of the matrix
2 2
Enter the co-efficients of the matrix
23 45

80 97
Sum of the 0 row is = 68
Sum of the 1 row is = 177
Sum of the 0 column is = 103
Sum of the 1 column is = 142

```



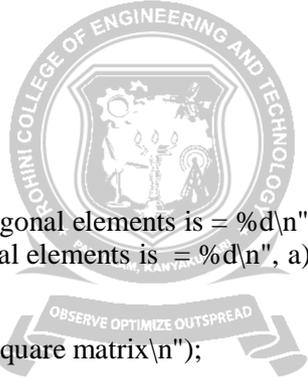
C Program to do the Sum of the Main & Opposite Diagonal Elements of a MxN Matrix

```
#include <stdio.h>
void main ()
{
    static int array[10][10];
    int i, j, m, n, a = 0, sum = 0;
    printf("Enter the order of the matrix \n");
    scanf("%d %d", &m, &n);
    if (m == n)
    {
        printf("Enter the co-efficients of the matrix\n");
        for (i = 0; i < m; ++i)
        {
            for (j = 0; j < n; ++j)
            {
                scanf("%d", &array[i][j]);
            }
        }
        printf("The given matrix is \n");
        for (i = 0; i < m; ++i)
        {
            for (j = 0; j < n; ++j)
            {
                printf(" %d", array[i][j]);
            }
            printf("\n");
        }

        for (i = 0; i < m; ++i)
        {
            sum = sum + array[i][i];
            a = a + array[i][m - i - 1];
        }
        printf("\nThe sum of the main diagonal elements is = %d\n", sum);
        printf("The sum of the off diagonal elements is = %d\n", a);
    }
    else
        printf("The given order is not square matrix\n");
}

```

Enter the order of the matrix  
 2 2  
 Enter the co-efficients of the matrix  
 40 30  
 38 90  
 The given matrix is  
 40 30  
 38 90  
  
 The sum of the main diagonal elements is  
 = 130  
 The sum of the off diagonal elements is  
 = 68



C Program to Find the Frequency of Odd & Even Numbers in the given Matrix

```
#include <stdio.h>
void main()
{
    static int array[10][10];
    int i, j, m, n, even = 0, odd = 0;

    printf("Enter the order of the matrix \n");
    scanf("%d %d", &m, &n);

    printf("Enter the coefficients of matrix \n");
    for (i = 0; i < m; ++i)
    {
        for (j = 0; j < n; ++j)
        {
            scanf("%d", &array[i][j]);
            if ((array[i][j] % 2) == 0)
            {
                ++even;
            }
        }
    }
}

```

```

    }
    else
        ++odd;
    }

}

printf("The
given matrix is
\n");for (i = 0; i
< m; ++i)
{
    for (j = 0; j < n; ++j)
    {
        printf(" %d", array[i][j]);
    }
    printf("\n");
}
printf("\n The frequency of occurrence of odd number = %d
\n", odd);printf("The frequency of occurrence of even number =
%d\n", even);

}

```

```

Enter the
order of the
matrix3 3
Enter the
coefficients of
matrix34 36 39
23 57 98
12 39 49
The
giv
en
ma
trix
is
34
36
39
23 57 98
12 39 49

```



The frequency of occurrence of odd number = 5The frequency of occurrence