READING AND WRITING FILES

In Java, all files are byte-oriented, and **Java provides methods to read and write bytes from and to a file.**

Two of the most often-used stream classes are FileInputStream and FileOutputStream, which create byte streams linked to files.

File input stream

This stream is used for reading data from the files. Objects can be created using the key-word new and there are several types of constructors available.

The two constructors which can be used to create a FileInputStream object:

i) Following constructor takes a file name as a string to create an input stream object to read the file:

InputStream f = new FileInputStream("filename ");

ii) Following constructor takes a file object to create an input stream object to read the file. First we create a file object using File() method as follows:

File f = new File("C:/java/hello");

InputStream f = new FileInputStream(f);

Methods to read to stream or to do other operations on the stream

Method	Description
public void close() throws IOException{}	• Closes the file output stream. • Releases any system resources associated with the file. • Throws an IOException.
protected void finalize()throws IOException {}	• Ceans up the connection to the file. • Ensures that the close method of this file output stream is called when there are no more references to this stream. • Throws an IOException.
public int read(int r)throws IOException{}	• Reads the specified byte of data from the InputStream. • Returns an int. • Returns the next byte of data and -1 will be returned if it's the end of the file.
public int read(byte[] r) throws IOException{}	• Reads r.length bytes from the input stream into an array. • Returns the total number of bytes read. If it is the end of the file, -1 will be returned.
public int available() throws IOException{}	• Gives the number of bytes that can be read from this file input stream. • Returns an int.

File output stream

FileOutputStream is used to create a file and write data into it.

The stream would create a file, if it doesn't already exist, before opening it for output.

The two constructors which can be used to create a FileOutputStream object:

i) Following constructor takes a file name as a string to create an input stream object to write the file:

OutputStream f = new FileOutputStream("filename");

ii) Following constructor takes a file object to create an output stream object to write the file. First, we create a file object using File() method as follows:

File f = new File("C:/java/hello");

OutputStream f = new FileOutputStream(f);

Methods to write to stream or to do other operations on the stream

Method	Description
public void close() throws IO-Exception{}	• Closes the file output stream. • Releases any system resources associated with the file. • Throws an IOException.
protected void finalize()throws IOException {}	• Cleans up the connection to the file. • Ensures that the close method of this file output stream is called when there are no more references to this stream. • Throws an IOException.
public void write(int w)throws IOException{}	• Writes the specified byte to the output stream.
public void write(byte[] w)	• Writes w.length bytes from the mentioned byte array to the OutputStream.

Following code demonstrates the use of InputStream and OutputStream.

```
import java.io.*;
public class fileStreamTest
{
 public static void main(String args[])
{
try
{
      byte bWrite [] = {11,21,3,40,5};
      OutputStream os = new FileOutputStream("test.txt");
      for(int x = 0; x < bWrite.length ; x++)
      {
```

```
        os.write( bWrite[x] ); // writes the bytes
      }
      os.close();
      InputStream is = new FileInputStream("test.txt");
      int size = is.available();
      for(int i = 0; i < size; i++)
      {
        System.out.print((char)is.read() + " ");
      }
                    is.close();
            }
catch (IOException e)
{
      System.out.print("Exception");
        }
    }
}
```

The above code creates a file named test.txt and writes given numbers in binary format. The same will be displayed as output on the stdout screen.