INHERITANCE

- Inheritance is the mechanism in java by which one class is allow to inherit the features of another class.
- > It is process of deriving a new class from an existing class.
- A class that is inherited is called a *superclass* and the class that does the inheriting is called a *subclass*.
- ➤ Inheritance represents the IS-A relationship, also known as *parent child relationship*. The keyword used for inheritance is **extends**.

Syntax:

```
class Subclass-name extends Superclass-name
{
//methods and fields
```

Here, the extends keyword indicates that we are creating a new class that derives from an existing class.

Note: The constructors of the superclass are never inherited by the subclass

Advantages of Inheritance:

- Code reusability public methods of base class can be reused in derived classes
- Data hiding private data of base class cannot be altered by derived class
- Overriding--With inheritance, we will be able to override the methods of the base class in the derived class

Example:

```
System.out.println("Difference:"+(a-b));
        public static void main(String[] args)
        Main obj=new Main();
        obj.add();
                                    GINEERING A
          obj.sub();
 Sample Output:
    Sum:30
    Difference:-10
Types of inheritance
 Single Inheritance:
    In single inheritance, a subclass inherit the features of one superclass.
Example:
    class Shape{
      int a=10,b=20;
    class Rectangle extends Shape{
      public void rectArea(){
         System.out.println("Rectangle Area:"+(a*b));
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    public class Main
        public static void main(String[] args) {
| ZE OUTSPREAD
          Rectangle obj=new Rectangle();
               obj.rectArea();
        }}
            ClassA
                                ClassA
                                                              ClassA
           ClassA
                              ClassB
                                                             ClassA
                                                                      ClassC
                                                  ClassB
                    ClassC
                                                                                  MMING
                 4) Multiple
                                                            ClassD
                                                          5) Hybrid
```

Multilevel Inheritance:

In Multilevel Inheritance, a derived class will be inheriting a base class and as well as the derived class also act as the base class to other class i.e. a derived class in turn acts as a base class for another class.

```
Example:
   class Numbers{
     int a=10,b=20;
   class Add2 extends Numbers
     int c=30;
     public void sum2(){
        System.out.println("Sum of 2 nos.:"+(a+b));
     }
   }
   class Add3 extends Add2{
     public void sum3(){
        System.out.println("Sum of 3 nos.:"+(a+b+c)),
     }
   }
   public class Main
       public static void main(String[] args) {
         Add3 obj=new Add3();
              obj.sum2();
              obj.sum3();
SERVE OPTIMIZE OUTSPREAD
Sample Output: Sum
   of 2 nos.:30Sum of
   3 nos.:60
```

Hierarchical Inheritance:

In Hierarchical Inheritance, **one class serves as a superclass** (base class) for more than one sub class.

Example:

```
class Shape{
       int a=10,b=20;
    class Rectangle extends Shape{
      public void rectArea(){
         System.out.println("Rectangle Area:"+(a*b));
      }
    }
    class Triangle extends Shape
      public void triArea(){
         System.out.println("Triangle Area:"+(0.5*a*b));
    public class Main
    {
        public static void main(String[] args
          Rectangle obj=new Rectangle();
               obj.rectArea();
          Triangle obj1=new Triangle();
               obj1.triArea();
        }
                             HULAM, KANYAK
 Sample Output: Rectangle
    Area:200Triangle
    Area:100.0
Multiple inheritance SERVE OPTIMIZE OUTSPREAD
```

Java does not allow multiple inheritance:

- To reduce the complexity and simplify the language
- To avoid the ambiguity caused by multiple inheritance

For example, Consider a class C derived from two base classes A and B. Class C inherits A and B features. If A and B have a method with same signature, there will be ambiguity to call method of A or B class. It will result in compile time error.

```
class A{
void msg(){System.out.println("Class A");}
}
class B{
```

```
void msg(){System.out.println("Class B ");}
}
class C extends A,B{//suppose if it were
   Public Static void main(String args[]){C
   obj=new C();
   obj.msg();//Now which msg() method would be invoked?
}
}
Sample Output:
```

Compile time error

Direct implementation of multiple inheritance is not allowed in Java. But it is achievable using Interfaces. The concept about interface is discussed in chapter.2.7.

Access Control in Inheritance

The following rules for inherited methods are enforced –

- Variables declared public or protected in a superclass are inheritable in subclasses.
- Variables or Methods declared private in a superclass are not inherited at all.
- Methods declared public in a superclass also must be public in all subclasses.
- Methods declared protected in a superclass must either be protected or public in subclasses; they cannot be private.

Example:

```
public static void main(String args[]){B
  obj=new B();
  obj.set_xy(10,20);
  obj.add();
}
```

In this example since y is declared as private, it is only accessible by its own class members. Subclasses have no access to it.

